

COLORADO JAMBOREE LEADER'S **GUIDE**

Hosted by Greater Colorado Council

**McNeil Scout Ranch at Peaceful
Valley - Camp Chris Dobbins**

September 27-29, 2024



BOY SCOUTS OF AMERICA
GREATER COLORADO COUNCIL



NATIONALLY
ACCREDITED
BOY SCOUTS OF AMERICA CAMP

The way this Leader's Guide is organized:

Introductory section for all Unit Leaders.

There are specific sections for Scouts BSA; Crews, Ships, Posts; and Cub Scouts

Preparation Meetings:

Prior to camp, the Camp Management Team is always available by email to answer any questions you have. In addition, the following meetings are tentatively scheduled to provide information and answer questions. All dates and times are subject to change.

Troop/Crew/Ship/Post Preparation meeting was recorded.

Video link is here: <https://coloradojamboree.com/help/TroopInfo>

Cub/Pack Preparation meeting was recorded. Video link is here:

<https://coloradojamboree.com/help/CubInfo>

NO Exceptions

Remember there are NO EXCEPTIONS to the following:

ALL Troops, Crew and Ship Adults staying overnight must be registered with BSA and have current YPT before coming to camp

ALL participants must have a medical form turned into the Sub Camp HQ

Turn in your roster of attendees and medical forms when checking in at your subcamp.

All people attending must pay the registration fee.

Introduction

The 2024 Greater Colorado Council Colorado Jamboree is here! All Sea Scouts, Venture Scouts, Scouts BSA and Cub Scout units will camp-out at the beautiful and historic McNeil Scout Ranch at Peaceful Valley over the weekend of September 27-29 (Friday-Sunday.)

We estimate 2,000 - 3,000 total Scouts and Scout Leaders for this event. **Units must register in advance.** Colorado Jamboree is a territory-wide jamboree held at McNeil Scout Ranch. From adventure sports to shooting sports and more, the event is a Scout's dream playground. And you can't forget the arena show, shooting sports, water obstacle course, highland games, STEM, climbing, Spartan Sprint/Tough Mudder course, ninja warrior, patch trading and so much more!

This is an event unlike any other in our council. Something expansive, exciting, and new for all of our Scouts and Scouters to experience that simulates the National Jamboree experience at Summit Bechtel, here in the Greater Colorado Council and surrounding areas!

Cubs and their parents may attend the Jamboree during the day Saturday and part of the day Sunday. They can be grouped with their other pack members for camping. All adults attending are strongly encouraged to complete YPT training. This is mandatory for all registered adult leaders/adults spending the night.

This event will also have the honor of being the only event, nationally in scouting, to host the 3 elected youth officers for the Order of the Arrow, Sea Scouting and Venture scouts! Don't miss this rare opportunity to meet the youth leaders of these scouting organizations and maybe get their special patches! We will also be hosting the Order of the Arrow Section G12S Conclave as well!

The volunteer team has worked long and hard to put together an amazing event for you all and we cannot wait to spend the weekend with you and **Light the Fire of Scouting** once more!

Yours in Scouting Fun!
Curtis Letson and Felicia Fernandez
Colorado Jamboree



[Http://www.COLORADOJAMBOREE.com](http://www.COLORADOJAMBOREE.com)

Scouts BSA, Crew & Ships & Posts

Registration & Fees

Colorado Jamboree is open to Troops, Crews, Posts, and Ships.

Troops reserve your spot here:

<https://denverboyscouts.doubleknot.com/event/2024-pre-event-colorado-jamboree-troopshipcrew-unit-intent/3026030>

\$75 All Unit types excluding Cub Packs

Registration fees are non-refundable but transferable. Once the unit is registered additional participants' fees will be the same as those previously registered.

Scout units that will be camping Friday and Saturday, after submitting their registration, will be notified of their subcamp. You will be notified by email, by registration sequence. Leaders **please share the subcamp information with your units so they know where to go.**

Overnight Requirement

ALL ADULT LEADERS STAYING OVERNIGHT MUST BE REGISTERED WITH BSA AND HAVE CURRENT YPT CERTIFICATION. EVERY person attending the Jamboree must have a completed medical form. Forms used for previous District/Council events are acceptable. Be sure they are still up to date.

VERY IMPORTANT!!!!!! These forms should be in a unit binder together

When you check in at your subcamp please have ready:

- Placard in vehicle displaying your subcamp number
- Binder (in unit leaders vehicle) that includes:
 - All med forms (A+B) for all adults and youth attending Colorado Jamboree
 - All YPT certificates for the adults in attendance (Cub Scout family camping has different requirements)
 - A swim check form for your unit

This binder will be handed off to the subcamp check in team and will be stored at camp for a period of time and then destroyed.

To obtain the most current version of the medical form, Parts A&B go to this link:

https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf

Swim check template is here:

<https://www.scouting.org/wp-content/uploads/2022/03/Swim-Classificaiton-record-430-122.pdf>

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Cub Scout Registration & Fees

Colorado Jamboree is open to Cub Scout Packs and Families!

Youth Registration Fee includes t-shirt*, pocket patch, and access to program areas (per Cub Scout/Non-Scout Youth):

- Day Only option (Saturday) - \$30
- Overnight option (Saturday - Sunday) - \$40

Parent/Guardian/Pack Leader Registration Fee does NOT include t-shirt*, pocket patch, or program participation (per adult)*:

- Day Only option (Saturday) \$20
- Overnight option (Saturday - Sunday) \$25

*We ordered extras and will do our best to supply t-shirts to all cub scouts, but they are only guaranteed for registrations completed by August 31st.

Colorado Jamboree patch sets (as shown on the cover) and pocket patches will be available for purchase at the trading post during the event.

Cub Scouts Packs reserve your spot here: <https://shorturl.at/LPOTv>

Cub Scout Families reserve your spots here: <https://shorturl.at/1ody2>

You have the option to add meals provided by the Colorado Jamboree Team. The meals offered are Dinner Saturday and Breakfast Sunday. There are food truck meal options for lunch on Saturday but it is best to have a pack lunch with you.

Registration fees are non-refundable but transferable. Once the unit is registered additional participants' fees will be the same as those previously registered.

Cub Scout Camping Policy Update

Effective August 1, 2024, the Cub Scout camping policies will be updated in the Guide to Safe Scouting. These changes were made to reflect the program updates that occurred on June 1, 2024. These changes include:

- Separation of policies for Webelos dens versus Arrow of Light den/patrols.
- Updated policies for Webelos den level camping.
 - For example, Webelos cannot attend camporees as day visitors or camp overnight with a Scouts BSA troop. But can absolutely still camp as a den following youth protection, GTSS policies, BALOO etc.
- Updated policies for Arrow of Light den/patrol camping.
 - For example, Arrow of Light den/patrols may now camp overnight at a camporee, and not just attend as day visitors.

These camping policy changes do not reflect any changes to the Barriers to Abuse or other youth protection policies indicated in the Guide to Safe Scouting. Please review these policy updates and share with Cub Scout leadership in your council. These policy updates will be included in the forthcoming updated BALOO training syllabus.

Questions? Email outdoorprograms@scouting.org or health.safety@scouting.org.

Dining and Food Service

Troops, Crews, and Ships: these units will be self-sufficient and provide your own meals. Please bring all the food and equipment you need for patrol-style cooking. Water will be available at subcamps.

Cub Scouts: dinner Saturday and breakfast Sunday will be prepared by the Colorado Jamboree Kitchen team. All meals will be supplied at the dining hall. As this is a large event it would be ideal to bring your camp chair as seating inside will fill up fast! Breakfast Sunday is a grab and go breakfast. There was a mistake in registration including lunch on Saturday. We will have food trucks on site for lunch but I would not depend on that. Please bring a sack lunch to be safe.

Event Staff: meals will be provided based on registration and meals purchased. Staff meals are at the dining hall except for lunch on Saturday which will be available for pick up at breakfast, or delivered to you at your program area.

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Activities & Events

Activities and Events will be spread out across camp. Older Scouts refer to the Map located on the CO Jamboree App. Cub Scout events will be located within the Cub Scout Experience area with the exception of the Cub Scout Shooting Sports.

Event Area #1: Range and Target Activities (RATA)

There are secured roped off areas designated for the different activities. Please be sure to follow all posted safety rules including to not enter any roped off area without permission and await further instructions and guidance. Safety instructions will be given at each location before activities may begin.

Older Scouts (Troops, Crews, & Ships) (also available Friday night or Sunday afternoon with additional registration)

- Archery Experience (Beginner)
- Sporting Arrows (Intermediate - moving targets)
- 22 Rifle Fun Shoot
- Muzzleloading Rifle Rendezvous
- Shotgun clay experience (beginners)
- Shotgun Trap Game (intermediate skill level)
- Tomahawk Throwing
- Fun Arrows (OS)

Cub Scouts

- Archery
- BB
- Sling Shots / Wrist Rockets
- Rock Throwing

Event Area #2: Target Elimination Challenge (TEC)

TEC Rules and Regulations:

1. Treat this as an active range and await instructions from the rangemaster.
2. What the rangemaster or leader of the course says, goes.
3. Treat these weapons as if they are real and loaded at all times. While they are not real firearms, you are expected to treat them as such.
4. Any pointing of the weapons at anything other than the targets within the Shooting Games zone is strictly prohibited and is subject to removal from the course.
5. No roughhousing, pushing, or dismantling the course while you go through it, this will also subject you to removal from the course.
6. Lastly, have fun and enjoy!

All Shooting Sports Range rules are applicable for this event. Older Scouts (Troop, Crews, & Ships) and Cub Scouts will follow the same rules as events are designed the same. Cub Scout area will mirror Older Scouts area on a smaller scale.

Event Area #3: Aqua Park & Inflatables

Older Scouts (Troop, Crews, & Ships)

Aqua Park - Inflatable water obstacle course. All water safety rules must be followed including but not limited to buddy system, must have passed BSA Swimmers test (prior to attending camp and verified by unit leader and turned in during registration) and life jacket must be worn at all times in the water or on the obstacle. Life guards will be on-site but all adults in the area are encouraged to assist as lookouts.

There will also be a "day at the beach" activities on shore to play while not on the Aqua Park. This will include a gaga pit, volleyball and many other fun games & activities.

Cub Scouts

Inflatable land obstacle course and slide will be available. Follow general safety rules

- **Footwear:** Participants should remove shoes and wear socks to prevent damage to the slide.
- **One at a Time:** Only one person should slide down at a time.
- **Proper Sliding Position:** Sitting or lying down feet-first; no standing or flipping.
- **Clear Exit:** Ensure there is a clear exit area at the bottom of the slide.
- **No Rough Play:** only cooperative and safe behavior.
- **No Objects:** Carrying objects while sliding prohibited.
- **Obey Instructions:** Follow instructions from slide attendants.

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Event Area #4: Highland/Scotland Games

Older Scouts (Troop, Crews, & Ships)

Scouts will be required to compete as a patrol of 6 in all stations. The games will be age appropriate and as allowed per the guide to safe scouting.

Cub Scouts

Cub Scouts will be encouraged to compete as a den of 6 in all stations. The games will be age appropriate and as allowed per the guide to safe scouting.

Event Area #5: Disc Golf

Older Scouts (Troop, Crews, & Ships)

9 hole disc golf course with metal marked baskets will be available in the grassy field behind Health Lodge and HQ. There will be discs available to check out near the trail just west of the Health Lodge but feel free to bring your own.

Cub Scouts

9 hole basket disc golf course will be available throughout the Cub Scout activity area. Frisbee/discs will be provided at a check-in near Gilwell Hall with baskets scattered all around the field. Try to find and complete them all or use them as a fun activity to play while moving between other activities.

Event Area #6: Human Foosball

Foosball: an Americanized version of the German word "Fussball", which means foot and ball. The first official foosball table was patented in 1921 in the United Kingdom. Human Foosball takes the tabletop and enlarges it to a field with real people.

Human Foosball is played with 18 people (9 per side); each team will have 3 attackers, 3 mid, 2 defenders, 1 goalie. Players will line up similar to a foosball table facing the goal they are shooting at. Players are allowed to move side to side while holding onto pole or rope. Moving forward is not allowed.

This is a timed event, score the most points and win bragging rights. Challenge your friends. Challenge your enemies. Challenge troops vs troops.

Older Scouts (Troop, Crews, & Ships)

3 Arenas on a larger scale

Cub Scouts

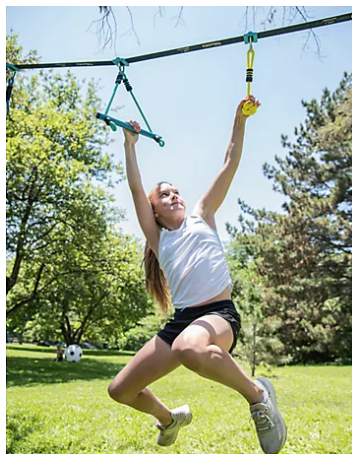
2 Arenas scaled for appropriate ages

Event Area #7: Climbing

Older Scouts (Troop, Crews, & Ships) There will be climbing and repelling allowed either off the ship rock or possibly the zipline tower if construction is completed and approved on time. Certified staff will be there to assist in putting on gear, basic instructions and ensuring all safety rules are followed.

Cub Scouts

A playground ropes course, provided by **Trelines**, will be available to try. It will consist of 2 "runs" that will each have 4 segments of 30'-50 feet length of playground ropes obstacles. They will include a hanging zipline, walking line and multiple elevated obstacles to scale across. Unit adults are to help monitor youth safety and act as spotters for all activities. The area will be roped off to limit access, please be sure to ask for permission to enter.



Event Area #8: Mountain Boarding / Blades & Boards

Older Scouts (Troop, Crews, & Ships)

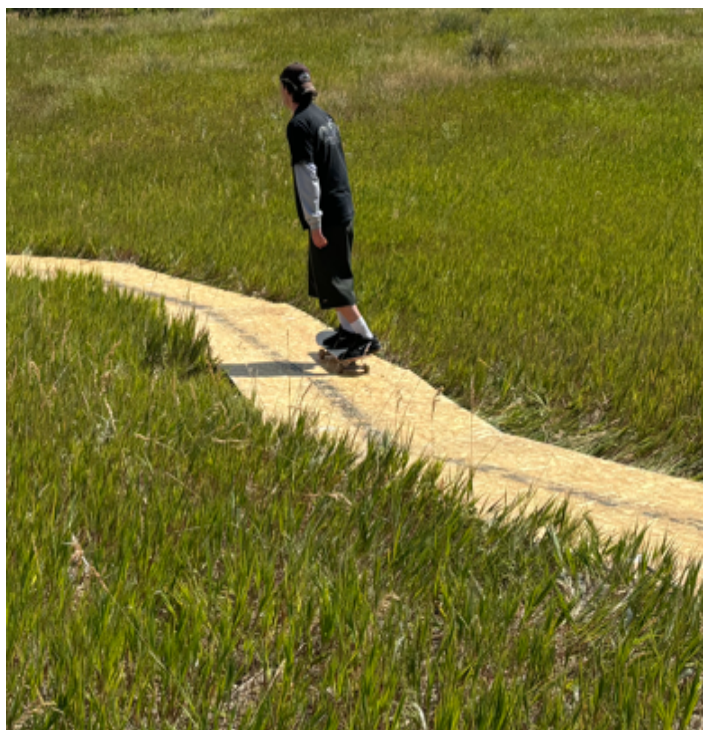
MBS Mountain Boarding in Colorado Springs will be on site with demo boards to try. Safety gear and boards will be provided with instructions on how to use them. They will have a booth on site and staff available to answer any questions anyone might have.

Cub Scouts

Three custom-built tracks that will introduce Cub Scouts to the incredible sport of skating with elements of mountain board-style riding incorporated throughout. Scouts will have the opportunity to ride different courses of varying skill levels ranging from green level beginner to black diamond advanced. While navigating the tracks down the hill in the Cub Expo Area, Scouts will be tested at every level and have to balance agility, speed and

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coordination to make it to the end of the course successfully! All participants are encouraged to bring their own skateboard or skates and required protective gear (helmet, elbow pads, knee pads, wrist guards) but loaner protective gear will also be provided. See you all at the skatepark!



Event Area #9: Myrmidon Battle & Hercules Hurdles

Older Scouts (Troop, Crews, & Ships) -

Myrmidon Mudder- Myrmidons are tough and loyal people who were led by Achilles in the Trojan War.

Troop, Ship, and Crew Scouts have an opportunity to face off against a series of physical challenges constructed to test participants to their limits. Can you overcome an event that is part run, part obstacle course, and designed to give even the toughest pause?

The Myrmidon Mudder is intended to face off participants against obstacles. While competition between Scouts may occur, we encourage participants to utilize Scouting principles during this event. If you see a fellow Scout struggling, take time to be Helpful. Always Cheer on the other participants. Be Kind to any Scout when attempting an obstacle if they are already there. Be Obedient and follow the rules. And most importantly, Have Fun.

Cub Scouts -

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Hercules Hurdles - This legendary journey will have Cub Scouts tested the way mighty Hercules was during his 12 Labors.

This event is 1 part friendly race and 1 part obstacle course with a whole lot of tough sprinkled on top.

Cub Scout participants will get to be Brave in the face of multiple hurdles guaranteed to test their mettle and challenge their stamina. Don't forget to be Helpful to others! If you see someone struggling, Cheer them on. Always be Kind to those who might have difficulty overcoming an obstacle or two.

Event Area #10: Mountain Biking

Older Scouts (Troop, Crews, & Ships)

Listen to the event leader for safety instructions while on the mountain biking course. Bikes and safety gear will be provided. Activity will start near Bents Fort, the trail goes up towards the shooting range, then back down the road.

Cub Scouts -

Listen to the event leader for safety instructions while on the mountain biking course. Bikes and safety gear will be provided. There is a beginner area and pump course between Ft Vasquez & Raton.

Powderhorn

Powderhorn is a combination of all events. Please attend as many as you can and a special meeting for Powderhorn participants to finalize the Powderhorn course.



For Powderhorn you will need to QR code scan on your app a combination of 10 things -

- At least 6 program events
- At most 4 Midway locations

Enjoy this last opportunity for Powderhorn Training as the course has been canceled by Scouting America!

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Preparation & Actions

SEPTEMBER:

- Audit registrations. Notify Council of any cancellations to avoid fees.
- Check completion status of medical forms in your unit binder. Contact those that are deficient.
- Inform/remind parents of medication and OTC policies.
- Supply permission forms for those that need them. Collect completed forms to turn in on arrival.
- Supply packing lists and information to campers.
- Complete unit swim checks at the unit level. Complete the form.

2 WEEKS BEFORE CAMP:

- Check completion status of medical forms with your participants. Contact those that are deficient.
- Notify participants in your unit on information to carpool to camp.
- Collect any remaining permission forms.
- Inform campers of camp rules and policies from the Leader's Guide.
- Inform campers of program information and activities from Program Guide and ColoradoJamboree.com.
- Remind parents of youth medication and OTC policies.

11 DAYS BEFORE CAMP:

- All medical forms for all participants in your unit are due.
- Attend the 11-day meeting to get last-minute information about camp.

1 WEEK BEFORE CAMP:

- Complete the Unit Check-In and Seatbelt Inventory form. Bring to camp day of check in
- Trailer drop off occurs

ALL PAPERWORK FOR INDIVIDUALS IS DUE UPON ARRIVAL. NO EXCEPTIONS.

1 DAY BEFORE CAMP:

- Ensure you have completed permission forms, health forms and Unit Check-In Roster and Swim Classification Record (if applicable). Ensure Sub Camp placard is in all vehicles for camp check in.

ARRIVAL TO CAMP:

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- Meet with your campers, take attendance, ensure subcamp placards are in place in each vehicle and carpool to camp.
- Prior to departure, collect all youth medications including OTC's to provide at check-in.
- Check into your subcamp with your permission forms, Unit Roster, med forms (A+B), swim check form and any other forms you have.

**Note Subcamp C enters camp by the ranch house - see map for subcamp directions

DEPARTURE FROM CAMP: Departure from camp is handled by the subcamp. Once your campsite is packed up and all trash removed, a sub camp staffer will check you out to leave. This process can begin as early as 8AM on Sunday.

Unit Leader Paperwork Checklist

Below is a list of required paperwork. Medical forms are to be collected and stored in a unit folder that you will hand over at check in at your subcamp to be stored at camp.

Youth Camper Checklist

- ✓ BSA Medical Form Parts A & B
- ✓ Colorado Addendum: Contract to Carry (only for youth carrying emergency meds) ✓
Special Diet Request Form – If applicable

Adult Camper Checklist

- ✓ BSA Medical Form Parts A & B
- ✓ Copy of Insurance Card (front and back)
o For Tri-Care please submit a Proof of Coverage letter.
- ✓ Special Diet Request Form – If applicable

Whole Unit Checklist (Bring this to Check-In on the First Day of Camp)

- ✓ Swim Classification Record (if completed before camp)
- ✓ Unit Arrival Roster and Seatbelt Inventory (completed at check-in)
- ✓ **Encourage youth to have:** Bike Helmets (if they have one), gloves (to protect hands during some of the events, spending cash for trading post etc

Check made out to Greater Colorado Council for any unpaid registration fees

Steering Committee

Key volunteers from participating councils collaborate together for over two years before Colorado Jamboree to organize the event. Participating councils appoint a volunteer to be a representative member on the committee and other key volunteers are recruited by the co-chairs to organize specific areas.

Chair

Curtis Letson

Deputy Chair

Felicia Fernandez

Cross Functional Outreach

John Selstrom

Council Representatives

Dave Whitner

Administration

Pattie Nortman: Associate Chair, Administration

Leanne Grubb: Vice Chair, Finance

Ellen Weaver: Vice Chair, Event Staff Logistics & Swag

Doug Lind: Chair, Web & Mobile Apps

Eric Fullerton: Chair, Marketing & Comms

Teri Farnsworth: Chair, Registration & Check-In

Sponsors & Midway

Leisl Athen: Associate Chair, Sponsors & Midway

Toby Williams: Vice Chair, Midway

Program

Jon Strauss: Associate Chair, Program

Jason Rogers: Chair, Arena Shows

Jake Barnhart: Co-Chair, Events & Activities

Eric Heppe: Co-Chair, Events & Activities

Logistics

Evan Crocker: Associate Chair, Logistics

Mel Heesacker: Chair, Logistics

Jeremy Heesacker: Chair, Head Quartermaster

Gene O'Neill: Chair, District Operations

Andy Rau: Chair, Food Quartermaster

Safety & Security

Josh Guttormsen: Associate Chair, Safety & Security

Paul Avedissian: Chair, Security

Mike Gill: Chair, Camp Security

Joe Black: Chair, Event Safety

Bob Avery: Chair, Parking and Traffic

Emergency & Medical

Jim Moss: Associate Chair, Emergency Services & Medical

Brad Johnston: Chair, Emergency Services

Bob Fager: Chair, Medical

JD Leonard: Chair, NCAP

Event Staff & Volunteering

Identifying Event Staff & Volunteers

- Emergency & Safety staff will have a colored polo shirt and a RED ID badge.
- Event Leadership have a RED lanyard with their staff identification.
- Event Staff have a YELLOW lanyard with their identification.
- Volunteers have a WHITE volunteer name tag.

Volunteering to Help!

Adults who are interested in volunteering to help at Jamboree can sign up in advance at <https://coloradojamboree.com/Volunteer>. Walk-up volunteers are also welcome, and can come to the Staff/Volunteer Lounge at HQ, 8am to 5pm on Friday, Saturday, or Sunday. Note that volunteers should be registered as adults with their unit. If adults are interested in registering as Event Staff instead of attending with their unit please contact us.



Youth must meet some minimum criteria in order to volunteer: they should be at least 14 years old, OR at least Star rank, OR a member of OA. They should find a buddy they would like to volunteer with and walk up to the Staff/Volunteer Lounge at HQ to be assigned a job! Youth help will be particularly needed and appreciated on Saturday afternoon and Sunday morning. We have a special gift for the first 100 youth to serve as volunteers!



Volunteers should come prepared with their 8 essentials (no fire or knives), particularly a water bottle and sun protection. A camp chair and snack are also recommended.

Those who volunteer will receive a special black-bordered pocket patch (shown above) in addition to their participant patch. They will also have the opportunity to purchase a special all-white volunteer patch set or staff polo shirt for \$15 each, supplies very limited!

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Special Announcement!

We will have the top youth officers for The Order of the Arrow (David), Venturing (Andrea) and Sea Scout (Gabi) programs in attendance at the Colorado Jamboree! Try to find them and get a special patch!

Colorado Jamboree



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Share Colorado Jamboree Mobile App!

The Colorado Jamboree mobile companion app is now live! Grab it from one of the links, or scan on your phone.



Welcome from the Jamboree Chairman

To my fellow dedicated Scout Leaders in the Greater Colorado Council and beyond. We are very excited to bring this once in a lifetime event to you in the fall of 2024. This is NOT a typical Camporee or Klondoree experience! This is not Cub Camp or Day Camp or anything like that.

We are creating new events for you to experience. We are bringing in live music and National Officers of our youth programs and we are breaking away from what you would typically see at McNeil Scout Ranch to show you all what scouting can be! We are truly bringing a National Jamboree experience home to you here in Colorado!

I can't wait to see you in September on the 27th - 29th and have fun together! Lets keep changing lives through our volunteer efforts and "Light the Fire" of Scouting for our youth by joining together at the Colorado Jamboree!

Curtis

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Welcome from the Ranch Director

Dear Unit Leaders,

Welcome to the Council Jamboree of 2024, I am excited to have your unit or pack attend our camp this year. Our staff is also excited and prepared for this upcoming event, and we hope you're ready for what McNeil Scout Ranch strives to be: the highlight of your unit's year. At MSR, we will be led by six Guiding Principles:

Safety, Mission, Guest Service, Excellence, Ownership, and Integrity.

Our first Guiding Principle is Safety because it is always most important. If Scouts and Leaders don't feel safe, they won't feel the impact and benefits of our program. We as a team ensure safety by earning the BSA Accreditation every summer. What this means is the assurance of safe facilities and highly trained staff.

Our Mission here at MSR is to provide each Scout with a memorable and challenging outdoor experience. MSR helps enrich the fundamentals of Scouting through unique opportunities for leadership and educational growth. Overall, MSR is here for the Scouts. We create outdoor programs that help first year campers and retain older Scouts. Guest Service is something we are proud of here. We have a long tradition of going out of our way to ensure you have the best experience possible. We hold our staff to this tradition, and they are excited to help you in any way. We're available for you every step of the way: as you prepare to come to camp, when you arrive, and any follow-up after your great week at MSR.

Excellence, Ownership, and Integrity are our last three Guiding Principles. These, along with the first three, are the foundation of our culture at camp. We strive to be the best in everything that we do, to be proud of our second home, and to ensure that we always live out these guiding principles. We train our staff on their first day in how to exemplify these three, and we hope you'll be able to see these principles throughout your experience.

There's a lot to look forward to this fall, and I'm excited for you to be a part of it. I hope this Adult Leader guide helps give you the information you need to get your unit ready for an exciting week at Camp.

See you at camp!

Jack Loats Ranch and Camp Director / Jack.Loats@Scouting.org

Colorado Jamboree Site Map

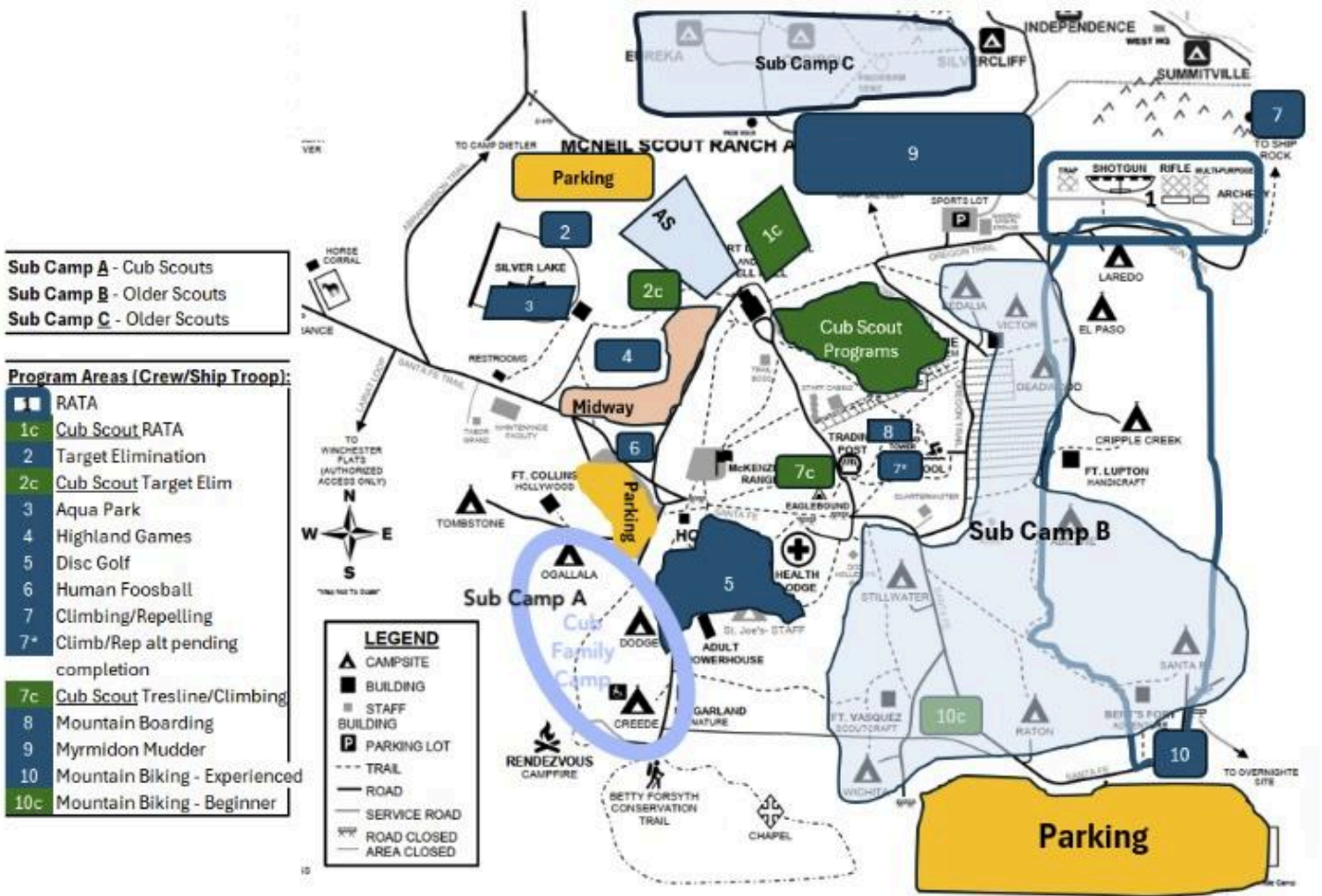
Each unit will be assigned a subcamp after registering, and will be directed to those subcamps for check in and campsite assignment.

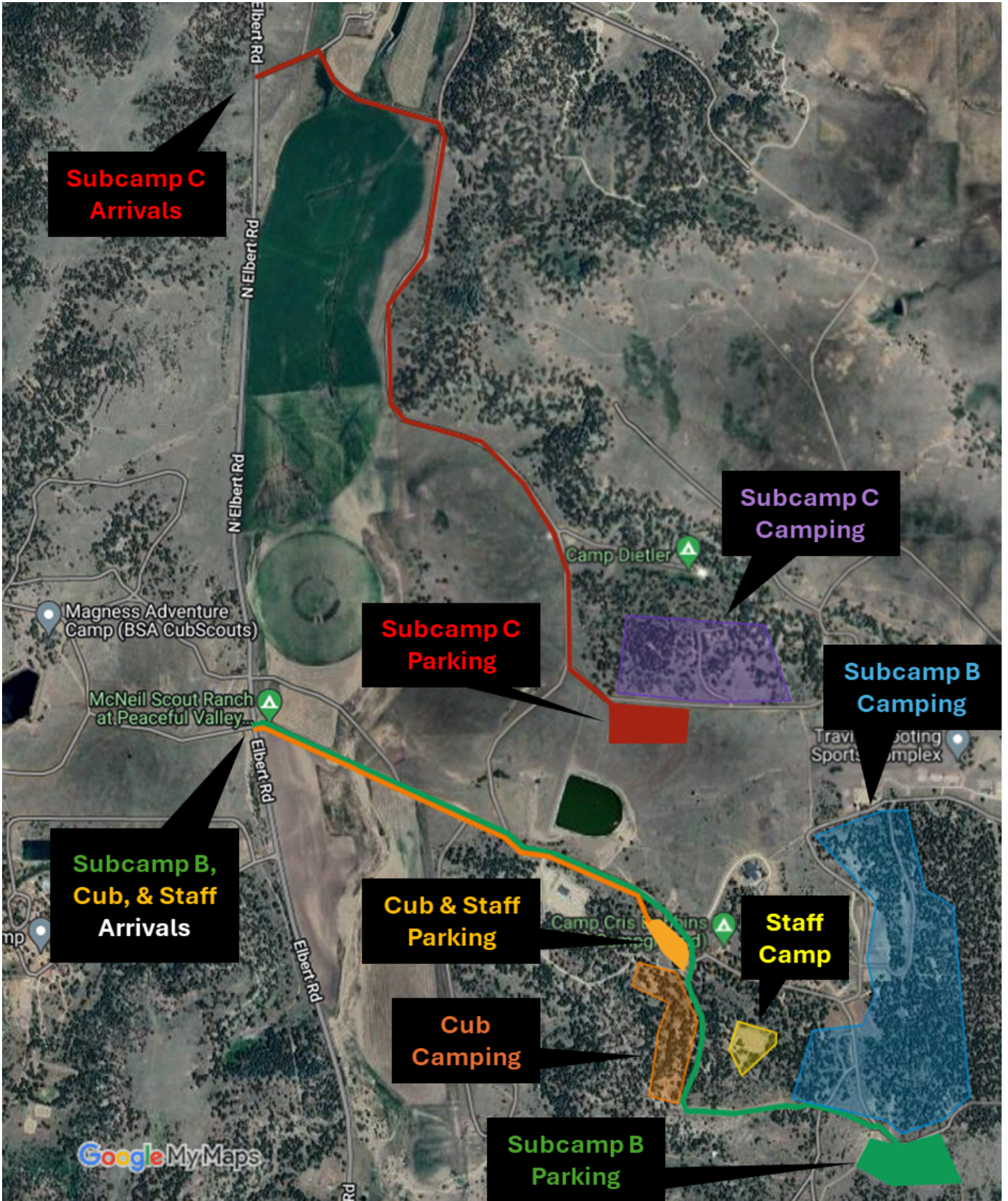
UNIT GROUP ASSIGNMENTS BY CAMPSITE

Sub Camp A: Ogallala, Dodge, Creede - **Cub Scouts FAMILY CAMP**

Sub Camp B: Sedalia, Victor, Raton, Wichita, Stillwater, Abilene - **Alpine, Valley, Frontier, Centennial, Out of Council are located in Subcamp B**

Sub Camp C: Eureka, Caribou - **Black Feather, Majestic Mesas, Three Rivers are located in Subcamp C**
Ogallala, Dodge, Creede





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Traffic Flow and Parking Map

Parking

- Due to Camp regulations and the volume of traffic we create, unloading and parking can be a slow process. PLEASE, follow the directions of the traffic control people and be respectful. Units may leave 1 TRAILER at the campsite. All other vehicles are to be parked in the parking area designated for your subcamp (see map).
- Vehicles are to display a parking pass on their dashboard. The form is in the appendix
- No vehicles are to be moved until departure time. Emergencies, of course, are an exception, but must be coordinated with the Safety and Emergency Services teams.

If you have disability related needs please let us know ASAP so we can accommodate your request

2024 Jamboree SCHEDULE

- A Jamboree schedule/activities planner is included here - this will be updated in real time: [Coloradojamboree.com/schedule](http://coloradojamboree.com/schedule) and on the coloradojamboree app
- This schedule is subject to change, but it is our best effort currently.
- If schedule changes are made an updated copy will be provided via email after you have registered. Make copies for your participants. See the appendix.

THURSDAY

3:00 - 8:00 PM Check-in at your subcamp (and then set up camp)

FRIDAY

7:00 AM Check-in begins for early access units (if purchased at registration)

9:00 AM Early access events open (if purchased with registration)

3:00-8:00 PM Check-in at 4 PM at your subcamp (and then set up camp)

4:00 PM Early access events close

9:00 PM Staff Meeting-dining hall

9:30 PM Scoutmaster and SPL meeting/cracker barrel - Gilwell Hall Bring something to share!

10:00 PM Lights out-quiet time

SATURDAY

6-8 AM Cub Scout Check in at HQ

7:00 AM Begin day - Prepare breakfast

7:30 AM Scout Troops Late Check-in - Registration at your subcamp

8:30 AM Flag Ceremony - At Sub Camps

9:00 AM Activities Begin

12 PM Walking Lunch/Activities Open – Pack your trash

[Http://www.COLORADOJAMBOREE.com](http://www.COLORADOJAMBOREE.com)

5:00 PM ACTIVITIES CLOSE
4:30-6:30 PM Dinner at Campsite on own
4:30-6:30 PM Dinner at Dining Hall for Cub Scouts
6:00 PM Start heading to Arena Show at back of dining hall
6:30 PM ARENA Show program
9:30 PM Conclave Elections
10:00 PM Lights Out-Quiet Time

SUNDAY

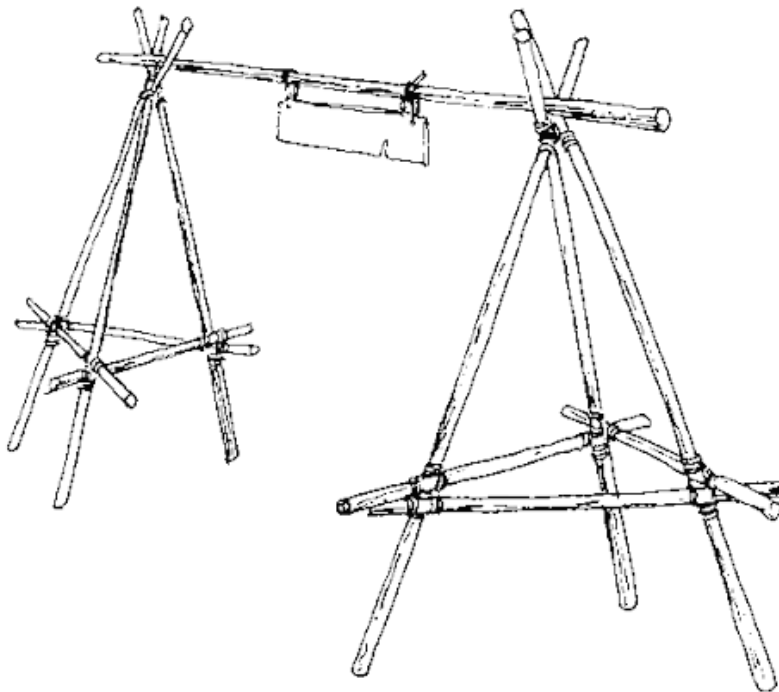
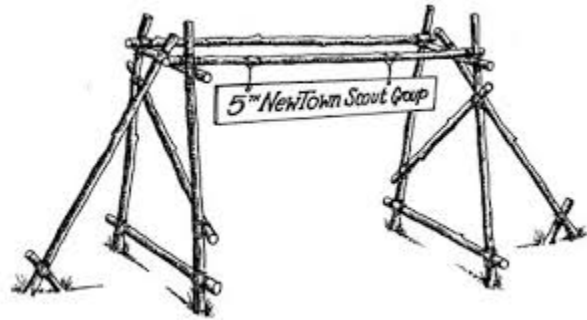
7:00 AM Begin day - prepare breakfast and clean campsite
8:00 AM Cub Scout breakfast ready for pick up at dining hall
8:30 AM Closing Ceremony Chapel Service
9 - 4 PM Extended prepaid activity time
9:30 AM Check out of camp, remember all trash goes home with you!
5:00 PM Final check out for late staying units
6:00 PM Final Staff dinner

**

Campsite Gateways

Units are encouraged to recognize their unit with some form of "Gateway."

Bring your pioneering supplies and show off your unit pride!



Check-in & Check-Out -

The check in process should be very seamless and easy as long as these steps are taken prior to arrival at camp:

- Placard with subcamp number is clearly displayed in vehicle window
 - This will allow the traffic team to quickly wave you by on your way to your subcamp
- Binder (or other way of containing all documents) with copies of all med forms (A+B), and swim check form, in the leader vehicle ready for subcamp check in. Unit leaders are responsible for checking and confirming the YPT information for all of their adults attending the event. We do have a checklist they can use for this process in the appendix if needed.

If these things are not in place you will be sent to an overflow parking lot in order to sort out the placard and any other issues that might need addressing.

FOR SAFETY REASONS, EVERY UNIT MUST CHECK-IN, AS SOON AS POSSIBLE AFTER ARRIVAL in your subcamp.

Be Prepared so the Registration Process can go quickly:

- Please bring the unit's previously paid receipt. Be ready to pay for any additional participants with checks or exact cash.
- Have copies of medical forms for ALL participants and a unit roster listing the youth and adults that are attending the event in your binder. Confirm YPT status of all adults attending prior to the event.
- Troops arriving on Thursday can begin arriving by 4PM. PLEASE LET US KNOW IF YOU PLAN ON ARRIVING AFTER 8PM on Thursday
- Troops may arrive AFTER 3:00 PM Friday to set up camp. PLEASE LET US KNOW IF YOU PLAN ON ARRIVING AFTER 8PM on Friday.
- Units will have been told their subcamp and should proceed directly there for check in. If there are any fees owed, you will be informed at check in and one leader from the unit can handle payment at Camp HQ. Cash or check only please.



- **Trailer drop off should occur the weekend prior to the check in day. In some cases we can accommodate a mid week drop off.**

Process for check in will look like this:

- Enter camp the way your designated subcamp dictates
- A staff member will check your parking placard and pass you through
 - If you do not have the placard you will be sent to a holding lot to get sorted out)s
- You will continue to
 - Either another check point depending on your entry point
 - Or your subcamp check in located near your parking lot
- Once parked you will check in with the staff
 - Show your folder
 - Roster must match the med forms and names on the swim check form
 - List the number of seat belts you have in your contingent for emergency evacuation use (can be hand written on the roster)
 - Once cleared by check in, they will direct you to your camp site for setup

Parking

- Parking locations are very convenient to almost all campsites. In the case that that is not the case the CoJam staff will support the movement of gear etc as best we can.
- Due to Camp regulations and the volume of traffic we create, unloading and parking can be a slow process. PLEASE, follow the directions of the traffic control people and be respectful. Units may leave 1 TRAILER at the campsite (dropped off the weekend before). All other vehicles are to be parked in the parking area designated for your subcamp (see map).
- Vehicles are to display a parking pass on their dashboard. The form is in the appendix
- No vehicles are to be moved until departure time. Emergencies, of course, are an exception, but must be coordinated with the Safety and Emergency Services teams.
- If you have disability related needs please let us know ASAP so we can accommodate your request.

Cub Scout Arrival Time

Packs may arrive AFTER 6:00 AM on Saturday and check in at Camp HQ. You will be assigned your camping location then.

- There are to be no tents, tarps, etc., tied to any trees or structures. It is expected that all participants are to be sleeping in tents and segregated by unit, following existing/current BSA guidelines and YPT policies.
- No travel trailers or buses are to be used.

Departure Time

ALL Units should plan to depart by 9:30 AM Sunday, unless they have paid for Sunday event access. Then your departure time is 5PM.

TRASH ... ALL UNITS MUST TAKE THEIR TRASH HOME!!!

Pro-Tips

What to BRING:

Mountain Bikes/helmets/pads

Camp Chairs

8 Essentials - No Knives nor Fire!

Sunscreen

Snacks

Water Bottles

Rain Gear

Day Packs

Extra Layers

Cash for trading post and food trucks

Cell Phone Coverage – The ranch has a cell phone tower on site. The only current provider is AT&T. With AT&T you will receive great coverage including data. For Verizon, you will generally receive decent cell service, but data will be limited. T-Mobile will have limited coverage and data. Other providers will have limited service.

Wifi Access – Will not be available for participants.

Swim Checks – It is recommended that units conduct swim classification checks prior to the event so they can enjoy the water obstacle course!

Arriving for Check-In – It makes it easier for units if they can arrive together. On the way to camp, consider stopping in Elizabeth or Falcon to gather vehicles so that you can arrive close together. This will make parking, check-in and gear hauls easier for your unit.

Maintenance Issues – With a 3,400 acre ranch, we sometimes miss

[Http://www.COLORADOJAMBOREE.com](http://www.COLORADOJAMBOREE.com)

maintenance issues or needs. If you notice something that needs attention, please report it to headquarters.

Lost and Found – The camp maintains one main lost and found at Headquarters. All areas will bring any lost and found to this location daily. Valuables are kept in the office.

Charging Availability – For adults that need to charge their personal electronic devices, they may find outlets in the Adult Shower House, Headquarters, and the Adult Leader Lounge at the Trading Post. You must provide your own chargers. We recommend that items are not left unattended.

Six Essentials for Cub Scouts



Subcamp A

[Http://www.COLORADOJAMBOREE.com](http://www.COLORADOJAMBOREE.com)

Subcamp

B

Subcamp

C

Cub

Scout

(Saturday Night Only)

McNeil Scout Ranch

Driving directions to MCNEIL SCOUT RANCH



From Denver, take I-25 south to Exit 184 onto Founders Parkway near Castle Rock. Turn left at stop light to Founders Parkway. Take Founders Parkway to traffic light (Highway 86 intersection). Turn left at stop light onto Highway 86 and follow Highway 86 through Franktown and traffic signal at Parker Road. Continue

on Highway 86 through Elizabeth until you come to Elbert Highway on your right (just before the town of Kiowa). Turn on Elbert Highway and continue through the town of Elbert. Turn left (east) into Peaceful Valley Scout Ranch at the second entrance Gate 1 for Camp Cris Dobbins and Camp Dietler and Gate 2 for Magness Adventure Camp.

The address is 22799 North

Elbert Road, Box 97, Elbert, Colorado 80106

T-Shirts, Patches, Swag, and Awards

Volunteer check in

T-shirts & event patches

- Units who completed registration by August 31st will receive their requested t-shirts at check in at their sub-camp. If you would like to exchange sizes of new, unworn t-shirts, you may do so at Camp HQ until 12pm on Saturday, subject to availability.
- Units who completed registration after August 31st will receive vouchers, and should come exchange them for t-shirts at Camp HQ by 12pm Saturday, or at the trading post after 12pm Saturday. We order extras, but sizes and availability are not guaranteed and will be first-come first-served.
- Cub scout packs will receive event pocket patches at check in. They will have the option to purchase full patch sets at the trading post.
- Troops, Crew, and Ships will receive their event patch sets at check out on Sunday.
- Volunteers should report for their shift(s) at Camp HQ and can pick up their name tag and patch there.

Awards & Event Merchandise/Swag

- Event and camp merchandise will be available for purchase in the trading post.
- Any additional awards will be distributed at check out on Sunday.

Note: in the unlikely event we run out of an item we will prioritize youth over adult participants, then will follow-up post-event to make it right.

SAFETY

Review this plan with your other leaders and senior youth leadership as necessary in advance.

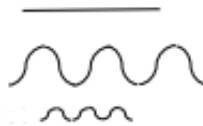
The response plan for leaders during the 2024 Colorado Jamboree is the same as is used during Summer Camp at McNeil Scout Ranch.

The camp siren system shall be the primary alert system for all persons on the property. The following tones shall be used with the siren system:

Long Flat – Evacuate

Long Wavy – Shelter

Short Wavy - Lockdown



1. **Don't panic.** While you should not delay in the event of an emergency, you must remain calm and assess the situation accurately.
2. **Use the chain of command.** If you become aware of an emergency, take action to notify Camp Management. Risk Management, Safety, Medical and ESC will have colored polos and/or high visibility vests on. It is their responsibility to activate emergency procedures and notify needed resources.
3. **Locate and Organize all Youth.** Your main job will be to find all members of your unit and keep them calm as you follow our instructions.

Risk Management Teams

There are five groups of people on site who are there to provide assistance to you whatever you might need.

Professional Staff: Most professionals you can identify by their uniforms or name tags.

Risk Management Team: Risk Management team will be wearing light blue polos with Risk Management on the polo and their name.

Emergency Services Team (ESC): Will be wearing heather gray polos and high visibility vests. ESC will be located at the Branding Iron Lodge parking lot, just South of the Dining Hall. Communications will be located there also.

Safety Team: will be wearing deep orange polos and/or yellow or orange safety vests.

Medical Team: Medical team will be wearing dark red polos.

When in doubt, find someone with a radio.

When in doubt, ask for help!

IF THERE IS AN EMERGENCY PRIOR TO arrival

STAY HOME. DO NOT COME TO CAMP. It is the instinct for parents and guardians to come to their children during an emergency. Coming to camp will block or delay first responders and camp staff in their work. Additionally, you won't be allowed to enter the camp.

STAY INFORMED. DO NOT CALL THE CAMP. Additionally, information will be posted to the Camp and Council social media accounts. Do not call the camp, as that will tie up the limited phone lines available.

If you are at McNeil Scout Ranch

BE READY. Be prepared to follow instructions from the Greater Colorado Council if needed. If applicable, this will include Reunification information.

Sirens: Be knowledgeable of the sirens and what they mean.

The Safety, Risk Management, and ESC teams will be assisting you in following the plan. When in doubt ask them. Do not use your phone to call the camp or notify parents until we have determined the exact nature of the issue. Please instruct your Scouts to do the same. Hundreds of parents driving to camp will create traffic issues which may put Scouts and Volunteers at risk.

If we are forced to evacuate, tell you Scouts and other adults to grab their water, phones, chargers, cables, and gear appropriate for the weather which means rain gear or a coat; their 10 Outdoor Essentials. Also, take any medications you may need. Please leave everything else in camp. Excess equipment will be left on the side of the road because it hinders loading the buses or vehicles.

Fires – Elbert County has a fire ban. Due to this, no fires will be allowed in the campsites. Propane use for cooking will be allowed. No flames in tents. No fireworks of any type.



The chances of this happening are very small, however, in this case, please review the Response Plan above and follow it if necessary.

Lost Child – A Lost Child and Lost & Found facility will be located at the ESC Center, located in the Branding Iron Lodge, just South of the Dining Hall. If there is a lost child, notify Risk Management, Medical, Safety or the ESC team immediately. Do this by phone, radio or a runner to the ESC Center. The more information we receive the faster we can respond. Be prepared to provide a description of the child, their appearance, clothing, last known location and any other pertinent information. In the event you find you have a missing person, ESC will implement a Lost Child protocol.

Lost & Found – All Lost & Found will be located at the HQ building. Please bring any found items here for collection and safe keeping.

Suspicious Person on Camp Property

Anyone on the property who does not have a wristband, Badge, or wearing the Event Staff polo shirts. Anyone who appears lost or acting suspiciously.

If you see anyone without the proper name tag or ID badge notify Safety or the ESC team immediately. Do this by phone or a runner to the ESC trailer. **We want to keep everyone happy and as safe as possible.**



The OHNO approach – **Observe, Initiate a Hello, Navigate the Risk, and Obtain Help** – helps individuals observe and evaluate suspicious behaviors, empowers them to mitigate potential risk, and obtain help when necessary.

Youth Protection and Mandatory Reporting

It is required that all adults attending camp have taken Youth Protection Training. Proof of training will be required at subcamp check in. Colorado law and BSA policy mandates that all camp staff, adult volunteers and other members of the Scouting America are mandatory reporters of suspected child abuse and neglect. Abuse can include adult on youth and youth on youth contact. While we do not wish or anticipate abuse to occur at camp, in rare instances it happens. Please follow the guidelines below.

If you suspect child abuse or neglect while at camp:

You are a mandatory reporter as a member of Scouting America. You must take the following steps, and you cannot designate this to anyone else. Child abuse or neglect suspicions can be from home and noticed at camp or can occur at camp.

- 1. Ensure that everyone is safe before doing anything.**
- 2. Notify the Camp Director and/or Ranger/Superintendent and/or designee immediately.** You can contact them by going to any camp staff member. These individuals will assist you in making a report but cannot do it for you.
- 3. Notify the local law enforcement agency if applicable.** (Abuse occurred at camp or there are physical injuries or signs). Elbert County Sheriff – 911 or 303-660-7500.
- 4. Notify the Colorado Department of Human Services.** 1-844-CO-4-KIDS (844-264-5437). This number can be used for reporting anywhere in the state. For youth that reside outside of Colorado, call this number and they will transfer

the report to the appropriate state. **Child abuse and neglect reports should not be investigated by anyone other than law enforcement or human services.** Camp Management will collect basic demographic data and the basic report for BSA reporting purposes. Please cooperate in this process. For any report or suspicion, reports will be made, and parents/guardians and unit leaders will NOT be notified.

The Greater Colorado Council, BSA operates several childcare facilities and are licensed by the State of Colorado. This includes McNeil Scout Ranch at Peaceful Valley. The license indicates that the program has met the required standards for the operation of a childcare facility. The current license and most recent inspection report is available for review at camp headquarters or at the Council Service Center. Additionally, if you would like to file a complaint about McNeil Scout Ranch (license #47810) as it relates to Colorado Child Care Facility Regulations, please contact the Colorado Department of Human Services, Office of Early Childhood at 303-866-4511.

Rules for Vendors and other Non-BSA Registered Participants

All vendors and non-bsa personnel on camp must be escorted at all times or within 20 yards of a jamboree staff member while staffing the midway, food truck(s), program events and the arena show.

If you have questions, our vendor guide can supply any additional details you will need.

IN AN EMERGENCY TAKE ACTION



HOLD! In your area. Clear the roads and trails.

NO SIREN – STAFF ANNOUNCEMENT ONLY

CAMPERS

Clear the roads and trails and remain in area until the "All Clear" is announced
Do business as usual

STAFF

Keep campers in area
Account for campers
Do business as usual



SECURE! Get in main camp. Lock the gates.

NO SIREN – STAFF ANNOUNCEMENT ONLY

CAMPERS

Return to main camp area
Do business as usual

STAFF

Bring everyone to main camp
Lock the gates
Increase situational awareness
Account for campers
Do business as usual



LOCKDOWN! Locks, lights, out of sight.

SHORT WAVY SIREN – ALL CLEAR IS EVACUATE SIREN

CAMPERS

Move to a lockable building or wooded area away from sight
Maintain silence
Do not open the door
Prepare to evade or defend
Evade if unable to hide

STAFF

Lead campers to safety
Lock doors/turn out the lights
Move away from sight
Do not open the door
Maintain silence
Account for occupants and staff
Prepare to evade or defend



EVACUATE! (Report to McKenzie's Range)

LONG FLAT SIREN

CAMPERS

Evacuate to specified location
Bring your phone
Instructions may be provided about retaining or leaving belongings

STAFF

Lead evacuation to specified location
Account for campers using card system
Notify if missing, extra or injured people



SHELTER! Hazard and safety strategy.

CAMPERS

Use appropriate safety strategy for the hazard

Hazard	Safety Strategy
Tornado	**LONG WAVY SIREN** Report to Gilwell Hall or Lie flat in ditch/depression
Heavy Rain/Hail	Take shelter in building or tent (No Siren)
Earthquake	Drop! Cover! Hold On! (No Siren)

STAFF

Lead safety strategy
Account for campers
Notify if missing, extra or injured people

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Guide to Safe Scouting

All Participants are required to be knowledgeable and apply the tenants of the Guide to Safe Scouting.

If any Scouter or participants sees an issue - they are to report immediately to Jamboree Leadership Staff with relevant information.

The most up to date version is located here (Please note that there have been many updates in the last 6 months):

<https://www.scouting.org/health-and-safety/gss/>

Radio Communications

Amateur Radio Repeater - There is an Amateur Radio Repeater located at the McNeil Scout Ranch. It covers the entire area where Camping and Camp activities are held. The Frequency is 447.325 MHz, with a negative 5 MHZ offset and a 151.4 Hz tone. The call sign / ID is KB0BSA given by voice and Morse code. You must provide audio (give your call sign) or the repeater will not pass the signal. You cannot "KERCHUNK" the repeater by just keying the mic. All Licensed Radio Operators: Scouts, Scouters, and Visitors are welcome to use this repeater. You may want to participate in an informal NET in the evening and talk to other Hams in camp.

Amateur Radio Shacks and Field Radios - The Amateur Radio Shack located in Gilwell Hall will be open and in operation during the day on Saturday. A demonstration Field Radio station will be operating at the ESC Center at the Branding Iron Lodge.

Family Radio Service - FRS (Walkie Talkie) radios will be used during the Jamboree. Channels 1-12 are reserved for Program Operations. FRS Channel 9 is open to all for any emergency calls. Please ensure on FRS radios to have your security settings to "1".

Emergency Calls - The ESC Team will be monitoring the Amateur Radio Repeater and FRS (Walkie-Talkie) Channel 9 on a continuous 24-hour basis during the event. *Please ensure FRS radios that have a security setting to set it to "0"*. In an emergency call "Mayday" three times in quick succession, on either the Amateur Radio Repeater or FRS Channel 9. The ESC Comms team will clear the channel and request you state your emergency.

Sponsors, Midway & Vendors

All vendors and non-bsa personnel on camp must be escorted at all times or within 20 yards of a jamboree staff member while staffing the midway, food truck(s), program events and the arena show.

Check-in & Check-out

The check in process should be very seamless and easy as long as these step are taken prior to arrival at camp:

- Placard with Vendor is clearly displayed in the vehicle window.
 - This will allow the traffic team to quickly wave you by on your way to your parking area.

FOR SAFETY REASONS, EVERY VENDOR MUST CHECK-IN, AS SOON AS POSSIBLE AFTER ARRIVAL at the Camp HQ. You will be given instructions about where to set up at check-in.

Everyone arriving and leaving needs to check in and check out at Camp HQ.

Midway participants will advise Toby Williams 303-229-9909, thetobster68@gmail.com or Leisl Athen 720-378-1384, leislathen@yahoo.com to schedule their intended check-in time.

Parking

After unloading at your space in the Midway, all vehicles need to be parked in the designated parking area.

Food Truck Vendors

All vendors and non-bsa personnel on camp must be escorted at all times or within 20 yards of a jamboree staff member while staffing the midway, food truck(s), program events and the arena show.

Check-in & Check-out

The check in process should be very seamless and easy as long as these step are taken prior to arrival at camp:

- Placard with Vendor is clearly displayed in the vehicle window.
 - This will allow the traffic team to quickly wave you by

Food truck participants will advise Cindy Vigesaa 303-827-9570, cindyjovigesaa@gmail.com or Leisl Athen 720-378-1384, leislathen@yahoo.com to schedule their intended check-in time.

Parking

Food trucks will be directed to the parking area for them as they arrive.

WE ARE GUESTS OF GCC AND McNEIL SCOUT RANCH AT PEACEFUL VALLEY

- Remember NO tying of tarps, tents, etc., to trees.
- Observe, but do not feed or harass any wildlife.
- Pick up trash regularly, which will help quicken the check out process, as keep the animals from looking for your food.

Adults should be mindful of safety at all times and *except for serious safety issues* are not to correct Scouts NOT in their units. All adults are encouraged to report any safety issues to Youth Scouts leaders and/or to the Adult Staff of the Jamboree. SAFETY IS ALL OF OUR BUSINESS!!

Camp Policy, Rules & Procedures

FIRES AND WATER

There will be no open campfires, propane fire rings, or charcoal cooking in the campsites, same policy as the previous three Council Camporees. The density of the camping areas in tall, dry grass prohibits it, as will Elbert Fire. Most of the selected "campsites" are not campsites. Units will not be allowed to create 10 foot radius areas free of combustibles all over Dobbins.

- NO FIRES OR CHAR OR COALS OR PROPANE RINGS are allowed. NO OPEN FLAMES IN TENTS. This includes no cooking in tents.
- ALL PROPANE CANISTERS ARE TO BE TAKEN HOME.
- All units should plan on bringing up an adequate supply of water and/or containers water fill stations will be available at select locations at camp.

Campsite Rules and Accommodations

Tents/Cots – It is recommended that campers bring their own tents and cots or sleeping pads to increase comfort while at camp. **NO FLAMES IN TENTS.**

Sleeping Arrangements – Separate accommodations for adult males and females and youth males and females are required. Additionally, youth may not be more than two years apart in age. All youth and adults must tent separately, including families. Spouses may share tents. More information from the Guide to Safe Scouting.

FEMALE UNITS AND LEADERSHIP

For many Girls and their leaders, who are new to Scouting, this will be their first major camping program with mixed Scouts. All leaders are to ensure a respectful and safe scouting environment for all. All YPT protocols will be expected.

Girl units will follow the same camping program as their boy counterparts and be separate per BSA guidelines.

Latrines - Each campsite has a vault latrine or flush toilets located conveniently in the campsite. There are flush toilets available for Scouts only during mealtimes in the dining hall. **Adults** may use flush toilets at the shower house or in Gilwell Hall.

ADA Campsite and Accommodations – There is an ADA campsite that is available for those that need it. If a Scout or Adult needs some extra help or accommodation, please email the Camp Director, Jack Loats, prior to camp to discuss your needs.

Electricity at the Campsite – There is one GFCI outlet in each latrine that can be used for purposes such as CPAP machines or other essential needs. Campers must bring their own extension cords.

Adults are responsible for the youth in their unit while at camp. Adults are "*leaders to all*" while in camp. As an adult leader, you are responsible for ensuring that youth are safe. This includes making sure they are following the rules, taking medications on time, and receiving meals. Additionally, adults must help ensure youth get to and from activities on time.

Any adult in camp can help enforce camp rules in a respectful manner to any youth. If you experience issues from a youth member in another unit, please reach out to their unit adults or contact camp management.

More information from the Guide to Safe Scouting.

Flags and Pioneering Structures – Flag poles are provided in most campsites, and units are allowed to raise Scouting related, state or country flags. Please no outside organization, movements, brands, commercial or humorous flags. Camp Management has the right to remove any flags flying or posted in the campsites that do not meet these guidelines. Units may bring pioneering equipment to construct structures in the campsite as long as they follow BSA guidelines. No supplies are provided by the camp.

Campsite Trash Removal – All units are responsible for their trash.

Hammocks in Camp – Please follow the Guide to Safe Scouting on hammock use in camp. Hammocks cannot be “stacked” and the lowest point on the hammock cannot be higher than three feet off the ground to prevent injuries.

Camp and Ranch Rules and Regulations

Participant Requirements – All youth **and adults** that are staying at camp must be Registered Members of the Boy Scouts of America. **All adults must be current in Youth Protection Training and must submit proof in your unit binder.** The Scouter Code of Conduct, Guide to Safe Scouting and Youth Protection must be followed at all times. More information from the Guide to Safe Scouting.

Uniforms and Clothing – Activity Uniforms are appropriate anytime while at camp. Field Uniforms are requested to be worn for evening flags, dinner and campfire programs. Regardless, all clothing worn at camp must be appropriate. Clothing cannot contain references to drugs, alcohol, violence or weapons. All clothing must be at appropriate lengths and sizes as determined by each unit Scoutmaster. **Closed-toed shoes are required at all times except in showers or aquatic areas.**

Harassment/Bullying – The Boy Scouts of America has a zero-tolerance policy for harassment or bullying of any type. Please report any harassment or bullying from anyone to a camp Management Team Member. Scouts, adults or camp staff that are found to be harassing others will be required to leave the property and there will be no refund.

Language – Verbal abuse, discriminatory or derogatory remarks, belittling, extreme sarcasm, and off-color conversation and jokes are not tolerated from youth or adults.

Discipline and Treatment – Unit Leaders are responsible for discipline within their unit. Issues during camp will be reported to the unit leaders. All discipline must follow the Guide to Safe Scouting. Meals may not be denied as a form of punishment.

Removal from Camp – The Greater Colorado Council, BSA reserves the right to remove any person from BSA property for violation of camp rules, GCC policies, BSA policies or local, state or federal laws. In some cases, local law

enforcement will be contacted. All decisions are final, and no refunds will be granted.

Tobacco Free Environment – Per State of Colorado law, McNeil Scout Ranch is a tobacco-free zone. No smoking, vaping, chewing or use of any tobacco products is permitted. There is no smoking anywhere on camp. Adults wishing to use tobacco must leave the property to use tobacco.

No Drugs or Alcohol – Illegal drugs and substances and alcohol have no place in Scouting and are not allowed on the property.

No Fires or Fireworks – Due to local fire bans, campfires and fireworks are prohibited. Propane cooking is ok. Ask your campsite host or call the camp prior to see if charcoal and propane fires will be allowed. Fire restrictions are based upon county guidelines.

No Weapons or Firearms – No weapons such as any firearms, archery equipment, or knives larger than a pocketknife are allowed at camp. All firearms and archery equipment are provided for programs – DO NOT bring your own. The BSA Scouter Code of Conduct prohibits carrying concealed or unconcealed firearms.

Possible Fines – Below is a list of possible fees based upon various possibilities such as damage and rule violations. Please be aware of these to avoid extra fees.

- Fire Extinguisher – Unnecessarily discharged - \$50
- Trash in Pit Toilets - \$50 per toilet
- • Parking Violation - \$50 per ticket
- Extension Cord Rental - \$50 per cord/per week
- Program Equipment – *price determined by damage*
- Personal Property – *price determined by damage*
- Damage to other camp property – *price determined by damage*

***All fines issued and amounts issued are at the discretion of the Camping Management Team.*

Pets and Animals – Please do not bring any pets to camp. ADA Service Animals are welcome. We do not allow emotional support animals. If you have a Service Animal, please let Ranch Director, Jack Loats, know before you come to camp.

Wildlife in Camp – Camp is a wonderful place to see wildlife. Do not approach, touch or harass wildlife.

Bikes in Camp – Campers and adults are permitted to bring bikes to use around camp. Bikes must only be on roads, no trails. Helmets must be worn at all times. Lights must be used when riding at night. Bikes must be secured when not in use. Bikes are not allowed in buildings.

Buddy System – All campers must use the “buddy system” while in camp. Please help coordinate buddies within your unit for passing periods to and from activities. Consider having “triple” buddies if needed. **At no time shall a youth be alone.**

First Aid, Medical & Safety Support

FIRST AID Medical Lodge

- First Aid and medical emergencies should be directed to the Logistics Team HQ at Gilwell Hall. The individual unit should handle all minor first aid situations. We will have secondary medical at headquarters and also roaming camp. In case of emergency locate a staff member in an event polo shirt and staff lanyard to get radio contact with appropriate personnel.
- First Aid and Medical team members will also be walking around the Jamboree site all weekend. The Medical Lodge will be a 24 hour facility but Leaders need to take care of small injuries.
- Leaders should be aware of Scouts who are at the Medical Lodge facility. If leaders take Scouts to the facility, they should still be mindful of the 2-deep YPT guidelines.

Emergency Procedures

A full copy of the emergency procedures will be provided at check-in. An emergency drill using sirens will occur at the first flag ceremony. Please prepare those that may be trauma sensitive.

IN AN EMERGENCY:

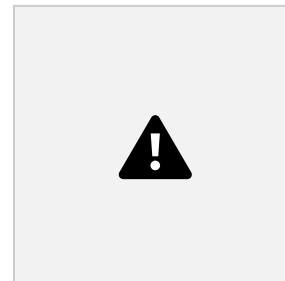


STAY HOME. DO NOT COME TO CAMP. It is the natural instinct for parents and guardians to come to their children during an emergency. Coming to camp will block or delay first responders and camp staff in their work. Additionally, you won't be allowed to enter the camp.

BE READY. Be prepared to follow instructions from the Greater Colorado Council if needed. If applicable, this will include Reunification information.

Medical Information

Safety is a top-priority at McNeil Scout Ranch. In some cases, accidents that result in injury or illness occur. The ranch maintains a well-stocked medical lodge that serves similar to a "clinic". The lodge maintains first-aid supplies and over-the-counter medications for youth, adults and staff. Health staff are all trained and certified medical staff. Campers are encouraged to seek any staff member for basic first aid needs such as needing a band-aid.



In major medical emergencies, the Health Staff have direct communication with local Emergency Medical Services (EMS) and have protocols in place for working with EMS. **If you experience or witness a major medical emergency, please notify the nearest staff member. Our health team can provide care and contact EMS quicker than calling 9-1-1.** For minor medical issues, please go to the health lodge.

In any case, if the medical care that is needed exceeds what the health staff are able to care for, the patient will be turned over to local EMS, or sent to a higher-care facility such as an urgent care or hospital.

<p><u>General Health Lodge Hours</u></p> <p>Daily 8:00am to 9:30pm – "Clinic Needs" (<i>Think beyond basic first aid</i>)</p> <p>9:30pm-8:00am Emergencies Only (<i>Think what you would call 911 for or go to the ER for</i>)</p>	<p><u>General Medication Administration Times</u></p> <p>Morning Meds: 7:00am-9:00am Lunch Meds: 11:30am-1:00pm Bedtime Meds: 8:30pm-9:45pm</p> <p><i>Meds are dispensed only at these times. Meds will not be dispensed at any other time unless the medication calls for another time.</i></p>
<p>When in doubt, stop by the med lodge. The Health Staff are always happy to help. (<i>Except after 10pm, please only emergencies!</i>)</p>	

Communicable Diseases and Sickness at Camp

McNeil Scout Ranch and the Greater Colorado Council will follow any local, state or federal health orders if they apply to a summer camp or childcare facility. Steps are taken to prevent the spread of communicable diseases but cannot be fully prevented. Measures such as camper intake screening and proper cleaning and sanitation will be in place at camp. Face masks, gloves and cleaning supplies are available upon request. If you have any questions or concerns, please email MSRHealth@Scouting.org.

Weather Safety

McNeil Scout Ranch sees daily high temperatures in the 80's or higher and nightly lows in the 40's. Please plan accordingly. If you get cold easily, bring layers and appropriate sleeping equipment. During the day, be sure to use sunscreen, hats, sunglasses and other sun protection equipment. Generally, we see rain showers in the afternoons in September and it can get cold. Please bring adequate rain gear. Emergency ponchos are not adequate rain gear.

History of McNeil Scout Ranch

For thousands of years, the Arapaho and Kiowa Indians inhabited the land now known as McNeil Scout Ranch at Peaceful Valley. In the late 1800's, the Native Americans were forced from their ancestral lands by European settlers.

In the 1950's, the Scouting movement was expanding rapidly, along with the nation's postwar population. The Council's existing Camp Tahosa was too small to support the future needs of the Denver area, and the search for a replacement began. In 1961, the Council purchased the 2,500-acre Peaceful Valley Ranch from the Abrahamson family.

Initial construction of Scout facilities took place in 1961-1963. Some of the old ranch buildings and equipment were removed and roads were opened. The brown lodge buildings we use today were constructed from kits. In 1965, Peaceful Valley Scout Ranch opened to campers. Tahosa was still the Council's main camp, so activity and expansion were limited to unit camping and a very small summer operation.

The first "real" summer camp took place in 1981 -- four weeks of camp, and a total of 480 campers! Food was prepared at the ranch house, which had become the ranger's home, and delivered to camp. Campers ate in a tent and got their meals from a counter located in what is now the Jackson QM (named in honor of Sam Jackson and his wife, Edna, the first ranch rangers and operators of that early camp). Camp was great, and the drive to expand had started!

In 1983 -1984, a 19 acre lake, at the site of a flood control dam, was dedicated to Harold Silver, a past council president. The current William R. Kephart Dining Hall opened in 1986 (and was renovated in 2019). Mr. Kephart was Scout Executive in that period, and was a major force behind the expansion of PV. The original camp facilities were renamed in honor of Cris Dobbins, who was a major contributor for the expansion. He had been successful in the energy business. On his death in 1987, he left a major endowment fund to the Council, with the stipulation that its income be used only for camp maintenance.

During the late 1980s, development of what is now Camp Dietler began. The camp opened as Camp Colorado in 1990. It was renamed Camp Cortlandt Dietler in 1993. As

the Council grew, the need arose for a dedicated Cub Scout camping facility. Planning began for development of a new camp on the west side of the ranch. Initial construction took place during 1992-1993. The facility opened as Camp Adventure in the summer of 1994. In 1996, shortly before his death, it was renamed for Bob Magness, a very successful Denver cable television operator. Development continued at Dobbins, also. In the late 1990s, the Travis Shooting Sports facility was developed.

The Gates family provided funding for a new swimming pool, which opened in the summer of 2000, to replace the pool built with their earlier gift. In 2004, about 670 additional acres were purchased with a gift from the Gates Foundation to provide for future expansion. In 2006, the first programs at the Gates Outpost Camp were introduced as part of the Camp Dobbins program.

Peaceful Valley remains a working ranch. Approximately 1,000 acres are set aside for crops and cattle. The rancher runs about 70 cow-calf pairs on the land. The "cash crops" of alfalfa, wheat, and oats are used to feed ranch livestock, as well as for sale. Income from the ranching operation helps provide for ranch maintenance and operation. In 2021, Peaceful Valley Scout Ranch was renamed McNeil Scout Ranch at Peaceful Valley in honor of Charles S. McNeil, Council President from 2017-2019 for his generous contributions to Scouting in the Denver area.

A full history of McNeil Scout Ranch can be found at www.ScoutingColorado.org/Dobbins.

Guiding Principles of McNeil Scout Ranch

Boy Scouts of America Mission Statement

The mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.



Boy Scouts of America Vision Statement

The Boy Scouts of America will prepare every eligible youth in America to become responsible, participating citizens and leaders who are guided by the Scout Oath and Law.

Greater Colorado Council Camping Department Mission Statement

The mission of the Greater Colorado Council camping program is to provide each Scout with a memorable and challenging outdoor experience. GCC camps enrich the fundamentals of Scouting through unique opportunities for leadership and educational growth.

McNeil Scout Ranch Guiding Principles

Safety - Mission - Guest Service - Excellence - Ownership - Integrity

Scout Oath

On my honor, I will do my best, to do my duty to God and my country, and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake, and morally straight.

Scout Law

A Scout is: Trustworthy, Loyal, Helpful, Friendly, Courteous, Kind, Obedient, Cheerful, Thrifty, Brave, Clean and Reverent.

Scouting 10 Essentials (Please no knives nor fire!)

First Aid Kit - Extra Clothing - Rain Gear - Water - Flashlight - Trail Food - Sun Protection - Map & Compass - Pocket Knife*

**At Scoutmaster discretion - In addition, Adult Leaders should carry car keys, wallet, cell phone and their medication.*

All participants and staff at McNeil Scout Ranch are expected to follow these guiding principles during their time at camp. 10 essentials must be in possession of all campers, at all times to ***Be Prepared*** in case of an emergency.

Youth Protection Certification

District: _____

Unit Type: _____ Unit Number: _____

Adults Full Legal Name

YPT Expiration Date

1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		

I, _____ (Unit Leader for Colorado Jamboree) do attest that the adults listed above are registered in Scouts BSA and have valid and unexpired Youth Protection Training (YPT)

Signed: _____ Date: _____

The swim classification test performed at a unit level should be conducted by one of the following council-approved resource people: Aquatics Instructor, BSA; BSA Lifeguard; BSA Swimming & Water Rescue; or other lifeguard, swimming instructor, etc. Test administrators should utilize chapter 5 of the [BSA Aquatics Supervision Guide](#).

NAME OF PERSON SUPERVISING & FACILITATING THE SWIM TEST:

Print Name _____

Signature _____

Type of Authorization/Training

(Attach a copy of certification if required by council procedure.)

Expiration Date if applicable